



THE RISE
28 EIGHTH AVENUE, MAYLANDS WA 6051
PHONE: (08) 9208 2400
EMAIL: rise@bayswater.wa.gov.au
POSTAL ADDRESS: PO BOX 467 Morley WA 6943

THE RISE SENIOR TEAM NOMINATION FORM

*** MANDATORY FIELDS**

SECTION 1: Team Name & Contacts

***TEAM NAME:** _____

***First Contact** _____

***Address** _____

***Suburb** _____

***Telephone** ***Home** _____ ***Mobile** _____

***Email** _____

***Second Contact** _____

Address _____

Suburb _____

***Telephone** ***Home** _____ ***Mobile** _____

***Email** _____

Office Use Only
Date Received: ____/____/____
Staff Member: _____

<u>Season Dates</u> (contact The RISE for more information)
Nominations Open: TBC
Grading Commences: TBC
Semi Finals: TBC
Grand Finals: TBC

Please notify competition management immediately of any changes to details.

Note: All players must be 16 years of age or older to participate

SECTION 2: Please tick desired sport

Monday Evening Indoor Futsal

Thursday Evening Ladies Netball

SECTION 3: Playing History (If applicable)

Stadium where previously played: _____

Division: _____

Previous Team Name: _____

When: _____

SECTION 4: Grade (Please Note: Not all competitions are graded)

Preferred grade: _____



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CONDITIONS OF REGISTERING A TEAM

Nomination forms

- These forms must be completed with as much detail as possible and returned as soon as possible. Late forms may be accepted at the discretion of The RISE management.
- Any requests for fixture considerations or byes must be made at the time of nomination. Requests for byes during the season cannot be guaranteed.
- All care is taken to ensure as fair a draw as possible for all teams.
- Games are not played on public holidays unless advised otherwise.
- Team names must not be deemed offensive. The RISE reserves the right to enforce a name change if a team name is deemed offensive.
- Grading is at the discretion of The RISE staff.
- If there are not enough teams to generate a grade, teams will be combined with the nearest grade available and the grade may be split for finals.
- Any grade changes will only be considered upon request from teams within the first 3 weeks of competition. From week 4 onwards, fixtures are final.

Fees

- Basketball \$70, Indoor Futsal \$70, Netball \$75, payable prior to the fixtured game each week.
- The forfeit fee structure is as follows:
 - If teams give more than one week's notice they will not be required to pay a forfeit fee.
 - If teams notify The RISE between 3 and 6 days prior to the game and The RISE staff can organise the bye team to play, the team will not have to pay a forfeit fee. If an alternative team cannot be organised, the team will have to pay the forfeit fee (same as the regular game fee) prior to the following week's game.
 - Notice of 48 hours or less will result in the payment of a forfeit fee (same as the regular game fee) prior to the following week's game.
- Forfeits must be phoned into The RISE. Email notifications will not be accepted.
- Withdrawal: Notification of withdrawal must be received in writing. Withdrawal will incur a \$70.00 withdrawal fee.

Scoring

- It is requested that each team provides a spectator who is able to score the game.
- Scoring shall be undertaken by spectators provided by each team.
- The electronic scoreboard is to be used as a guide only. The scoresheet will be used as the official result.
- Team captains are to check the scoresheet at the end of the game and sign that the result is accurate.

Equipment

- Only NON MARKING shoes are to be worn.
- Game balls are provided. Warm up balls may be available at The RISE, no guarantees are given.
- Teams are to provide their own uniforms - see individual sport by-laws for requirements and penalties.
- Bibs will be provided for netball and futsal only.
- For Futsal: if team colours clash, the team mentioned second on the scoresheet must wear bibs.

Fines

- Refer to the fees section above.
- If a team cannot fulfil a fixtured game, they have to forfeit the match fee.



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Blood, injury or illness stoppages

- Play will be stopped if a player is bleeding, injured, ill or any other cause. The decision to stop play shall be at the discretion of the official.
- When a player is bleeding, injured or ill, a stoppage of up to one minute will be allowed from when time is called. If the incident has not been rectified after one minute the player must be substituted and play continued. The game clock will continue running and no time will be added. Any article of clothing containing blood shall be replaced.
- It is highly recommended that all participants have suitable ambulance cover as a minimum.

Late Arrivals

- Late starts affect the whole evening's fixtured times; therefore the clock will start running at the scheduled time. If a team is late, they will be penalised accordingly (see individual sport by-laws) and the game will continue.
- Please arrive 15 minutes prior to your game start time to ensure your game fee is paid before the game and your section of the scoresheet is filled out.
- A team will be considered late if payment hasn't been received or the team is not prepared to play before the commencement of the game.
- Games will not start unless a receipt showing payment of the game fee is produced for inspection to the court official.
- Be ready to move on to the court at the conclusion of the previous game.

Player and spectator code of behaviour

- The team captain is responsible for all players in his/her team, as well as spectators associated with the team.
- The team captain is the only person permitted to speak to the officials during the half time break or at the end of the game.
- Foul and abusive language is not permitted.
- Playing under the influence of alcohol is not permitted, and any individuals deemed to be under the influence of alcohol or other drugs will be required to leave the centre.
- Disruptive behaviour is not permitted, including unsportsmanlike conduct both on and off the court.
- Fighting of any nature is not permitted.
- Food or drinks are not to be taken onto the courts. Exceptions are made for drinks in a plastic sealed container.
- Please do not use the passageways and foyer area as warm-up areas as it is dangerous for both players and spectators.

Finals

- Players are required to play at least 5 games of the regular season to be eligible for finals.
- Players can play finals for one team only.
- Un-financial teams cannot play finals and will need to settle their debts before finals commence.

Team captains

- It is the team captain's responsibility to confirm their game time each week. This can be done by asking The RISE staff to check the following week's fixture sheet, checking the website or calling the centre.